# Complexity of interpretability logics **ILW**, **ILP** and **ILM** (work in progress)

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Barcelona, 2019

## Interpretability

- ▶ Let  $T_1$  and  $T_2$  be some first order theories.
- ▶ Roughly, an interpretation of  $T_2$  in  $T_1$  is a pair (f, U) where:
  - ► f maps relational symbols to formulas;
  - ►  $f(A \rightarrow B) = f(A) \rightarrow f(B)$  etc.;
  - ►  $f(\forall xF) = \forall x(U(x) \rightarrow f(F))$  etc.;
  - ▶ for all sentences  $F \in \mathcal{L}(T_2)$ :

$$T_2 \vdash F \Rightarrow T_1 \vdash f(F).$$

►  $T_1 \triangleright T_2$ :  $T_1$  interprets  $T_2$ .

## Interpretability

In particular, interpretability between finite extensions of a given theory:

$$T + A \triangleright T + B$$

► Formalised interpretability: what properties of > can be proven in the base theory?

## Interpretability logics

The language of interpretability logics is given by

$$A ::= p \mid \bot \mid A \rightarrow A \mid \Box A \mid A \triangleright A,$$

where *p* is a propositional variable.

- ▶ Let T be a formal theory, and  $Int(\lceil A \rceil, \lceil B \rceil)$  a sentence formalizing  $T + A \triangleright T + B$ .
- Arithmetical interpretation \* assigns sentences to modal formulas, such that:
  - ▶ p\* is a sentence;
  - $(A \rightarrow B)^* = A^* \rightarrow B^* \text{ etc.};$
  - $\blacktriangleright (\Box A)^* = Pr_T(A^*);$
  - ►  $(A \triangleright B)^* = Int_T(A^*, B^*).$

## Interpretability logics

► Given a theory *T* (able to formalise interpretability),

$$A \in IL(T) :\Leftrightarrow \forall * T \vdash A^*.$$

► Interpretability logics of all "reasonable" theories contains the basic interpretability logic IL.

## Basic interpretability logic IL

► Basic interpretability logic IL: propositionally valid formulas (in the new language);
K □(A → B) → (□A → □B):

K 
$$\square(A \rightarrow B) \rightarrow (\square A \rightarrow \square B);$$
  
Löb  $\square(\square A \rightarrow A) \rightarrow \square A;$   
J1  $\square(A \rightarrow B) \rightarrow A \triangleright B;$   
J2  $(A \triangleright B) \land (B \triangleright C) \rightarrow A \triangleright C;$   
J3  $(A \triangleright C) \land (B \triangleright C) \rightarrow A \lor B \triangleright C;$   
J4  $A \triangleright B \rightarrow (\diamondsuit A \rightarrow \diamondsuit B);$   
J5  $\diamondsuit A \triangleright A.$ 

▶ rules: modus ponens and necessitation  $A/\Box A$ .

(parentheses priority:  $\neg$ ,  $\Box$ ,  $\diamondsuit$ ;  $\land$ ,  $\lor$ ;  $\Rightarrow$ ;  $\rightarrow$ ,  $\leftrightarrow$ )

▶  $\Box A$  is **IL**-equivalent to  $\neg A \rhd \bot$  (similarly for  $\Diamond A$ ).

## Some principles

$$\begin{aligned} \mathbf{ILP} &= \mathbf{IL} + A \triangleright B \rightarrow \Box (A \triangleright B) \\ \mathbf{ILM} &= \mathbf{IL} + A \triangleright B \rightarrow A \land \Box C \triangleright B \land \Box C \\ \mathbf{ILW} &= \mathbf{IL} + A \triangleright B \rightarrow A \triangleright (B \land \Box \neg A) \end{aligned}$$

- ► IL(T) = ILP iff T is finitely axiomatizable and sufficiently strong;
- ▶ IL(T) = ILM iff T proves full induction;
- ►  $IL(T) \supseteq ILW$ .

#### Models

- Semantics: extend the usual relational (Kripke) model.
- ▶ **IL**-frame (Veltman frame):  $\mathcal{F} = \langle W, R, \{S_w : w \in W\} \rangle$ , where:
  - 1.  $W \neq \emptyset$ ;
  - 2.  $R^{-1}$  is well-founded (no  $x_0Rx_1Rx_2R...$  chains);
  - 3. R is transitive;
  - 4.  $S_w \subseteq R[w]^2$  is reflexive, transitive, contains  $R \cap R[w]^2$  (wRuRv implies  $uS_wv$ );
- ▶ **IL**-model (Veltman model):  $\mathcal{M} = \langle W, R, \{S_w : w \in W\}, V \rangle$ , where:
  - 1.  $\langle W, R, \{S_w : w \in W\} \rangle$  is an **IL**-frame;
  - 2.  $V \subseteq W \times Prop$  (or  $V : Prop \rightarrow \mathcal{P}(W)$ ).

#### Models

- ▶ Veltman model:  $\mathcal{M} = \langle W, R, \{S_w : w \in W\}, V \rangle$ .
- ▶  $w \Vdash p$  if and only if wVp, for  $p \in Prop$ .
- Logical connectives have classical semantics.
- ▶ Truth of a formula  $F \triangleright G$  ("F interprets G") in a world  $w \in \mathcal{M}$ :

$$w \Vdash F \rhd G \ :\Leftrightarrow \ \forall x \in R[w]: \ x \Vdash F \Rightarrow \exists y \in S_w(x): \ y \Vdash G.$$

Modal soundness and completeness:

$$IL + F \Leftrightarrow \forall \mathcal{F} : \mathcal{F} \models F.$$



#### Extensions and frame conditions

$$\begin{array}{ll} ILP & IL + A \triangleright B \rightarrow \Box (A \triangleright B) \\ ILM & IL + A \triangleright B \rightarrow A \land \Box C \triangleright B \land \Box C \\ ILW & IL + A \triangleright B \rightarrow A \triangleright B \land \Box \neg A \end{array}$$

- ► These logics are complete w.r.t. certain classes of frames:
  - (P)  $wRw'RuS_wv \Rightarrow uS_{w'}v$ ;
  - (M)  $wRuS_wv \Rightarrow R[v] \subseteq R[u];$
  - (W)  $S_w \circ R$  is converse well-founded for each w;
- ▶ ILW-frame is IL-frame that satisfies (W) etc.

## Complexity

- ► IL conservatively extends GL ("provability logic"); GL is in PSPACE.
- ► Closed fragment of **IL** is PSPACE-hard (Bou, Joosten).
- ► FMP for **IL**: if  $x \Vdash F$ , then there is a finite  $\mathcal{M}$  and  $x' \in \mathcal{M}$  s.t.  $x' \Vdash F$ .
- Standard approach: to check if ⊢ F, we can (soundness, completeness, FMP) check if there is a finite model of ¬F.
- So, to prove IL ∈ PSPACE, it suffices to construct a PSPACE algorithm that tests satisfiability.

## Complexity (satisfiability)

- A natural approach would be to build the model one world at a time.
- ▶ If  $A \triangleright B \notin w$ , try modelling a *B*-critical world satisfying *A*.
- ▶ If  $A \triangleright B \in w$ ,  $A \in x$ , try modelling B with the same criticality as x.
- A very naive implementation does not terminate.
- But similarly with less naive approaches that we tried.

## Complexity of IL

- Let Γ be an adequate set for  $A \in \mathcal{L}$ : a set of subformulas closed under certain operations.
- ightharpoonup  $|\Gamma|$  is polynomial in |A|.
- Our algorithm builds models piece-by-piece (nondeterministically or with backtracking), where each "piece" is a (small) set of worlds.
- ▶ We introduce functions named (1), (2) and (3).
- ► (1) only calls (2), which only calls (3), which only calls (1).

## Function (1)

- ▶ (1) takes  $\Delta \subseteq \Gamma$  and checks whether there is a rooted Veltman model of  $\Delta$  ( $W = \{w\} \cup R[w], w \Vdash \Delta$ )
- ▶ The starting call will be with  $\Delta = \{A\}$ .
- ▶ (1) looks at all the maximal Boolean consistent  $\Delta' \supseteq \Delta$ , and returns a positive result if at least one extension is satisfiable.
- ▶ Lemma: (1) returns a positive result if and only if  $\Delta$  is satisfiable.

# Function (2)

▶ (2) takes a maximal Boolean consistent  $\Delta \subseteq \Gamma$  and checks whether there is a rooted Veltman model of  $\Delta$ .

$$\Delta^{+} := \{ A \rhd B \in \Gamma : A \rhd B \in \Delta \}$$
$$\Delta^{-} := \{ A \rhd B \in \Gamma : \neg (A \rhd B) \in \Delta \}$$

- ▶ (2) returns a positive answer if the sets  $\{\neg(C \triangleright D)\} \cup \Delta^+$  are satisfiable for all  $\neg(C \triangleright D) \in \Delta^-$ .
- Lemma: (2) returns a positive result if and only if Δ is satisfiable. (Proof: by merging roots)

## Function (3)

- ▶ (3) takes a Boolean consistent  $\Delta \subseteq \Gamma$  consisting of one negated  $\triangleright$ -formula  $\neg(C \triangleright D)$  and a set of positive  $\triangleright$ -formulas  $\Delta^+$ , and checks whether there is a model of  $\Delta$ .
- ▶ We say that (N, P) is a  $(\neg(C \triangleright D), \Delta)$ -pair if:
  - 1.  $N, P \subseteq \Gamma$ ;
  - $2. \ D \in N;$
  - 3. ⊥ *∉ P*;
  - 4.  $A \triangleright B \in \Delta^+ \Rightarrow A \in N \text{ or } B \in P$ .
- ▶ (3) returns a positive answer if there is a  $(\neg(C \triangleright D), \Delta)$ -pair (N, P) such that the following holds:
  - 1.  $\{\neg A, A \rhd \bot \mid A \in N\} \cup \{C, C \rhd \bot\}$  is satisfiable;
  - 2.  $\{\neg A, A \rhd \bot \mid A \in N\} \cup \{B, B \rhd \bot\}$  is satisfiable for all B in P.
- Lemma: (3) returns a positive result if and only if Δ is satisfiable. (Proof: by joining the models, adding a new root w, and extending S<sub>w</sub> where needed – or even making it total).

## Wrapping up (IL)

- ▶ Note that (1) can be calculated in terms of (2) etc.
- ► Each (1)-(2)-(3) chain adds a new  $\Box \neg B$  formula for some  $B \in \Gamma$ ; the procedure terminates.
- Algorithm works locally correct: each function does what it is supposed to do assuming the next one does. Full correctness by induction (starting with leaf nodes in the execution tree).
- ► IL was known to be PSPACE-hard (conservatively extends GL; also IL<sub>0</sub>). Thus, IL is PSPACE-complete.

- ▶ Preventing  $(R \circ S_w)$ -loops.
- ► Assume we have  $\Diamond A$ ,  $A \rhd \Diamond B \lor \Diamond C$  and  $B \rhd A$ . Our algorithm for **IL** might build:

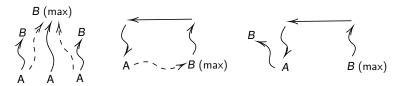


▶ But not all  $S_w$ -loops are bad. Assume  $\Diamond A$ ,  $A \triangleright B$  and  $B \triangleright A$ .



▶ We also can't make  $S_w$  total as before.

- ▶ Solution: ensure each witness is  $(S_w \circ R \circ S_w)$ -maximal.
- ▶ Lemma: in any cone witnessing  $\neg(C \triangleright D)$  and  $A_i \triangleright B_i$ , we can  $S_w$ -connect  $A_i$  to  $(S_w \circ R \circ S_w)$ -maximal witnesses of  $B_i$ .



►  $(S_w \circ R \circ S_w)$ -maximality is lost in the process, but this can be fixed.

▶ Algorithm: iterate through  $(S_w$ -) "visibility" graphs in advance.



- ► Existence of an arrow  $A \rightarrow B$ : the witness of A can  $S_w$ -see the witness of B;
- Non-existence: the witness of A can't  $S_w$ -see any B (Lemma ensures that this is wlog.)

- ▶ Visibility graphs are of polynomial size ( $\sim |\Gamma|^2$ ).
- ► Reflexive and transitive, like *S<sub>w</sub>*.
- ► Two kinds of information:
  - 1. if  $A \longrightarrow B$ , submodel generated by the witness of A should not entail (anything that triggers) B.
  - 2. if  $A \longleftrightarrow B$ : everything in cluster should forbid everything in cluster after an R-transition.

Previous example:



- ▶ We have a cluster  $C = \{B_0, B_1, B_2\}$ .
- ► Since  $B_0 \longrightarrow B_3$ , (the witness for)  $B_0$  can't  $S_w$ -see anything that triggers  $B_3$ .
- ▶ If  $B_i$ ,  $B_j \in C$  and  $E \triangleright B_j$ , (the witness for)  $B_0$  can't  $S_w$ -see E.

### **IL**P

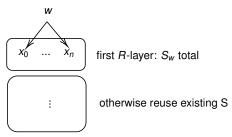
- ▶ Whenever  $uS_w v$ , also  $uS_{w'} v$ , for any w' between w and u.
- ▶ Assume we have a cone witnessing  $\neg(C \triangleright D)$ ,  $A_i \triangleright B_i$ .
- ▶ Approach: when prepending w to worlds  $x_i$  witnessing  $\neg(C \triangleright D)$ ,  $A_i \triangleright B_i$ ,

$$\{A\rhd B:A\rhd B\in w\}\subseteq\bigcap\{A\rhd B:A\rhd B\in x_i\}$$

#### **ILP**

- ▶ Immediate successors of w should be  $S_w$ -connected.
- ▶ If  $A \triangleright B \in w$ ,  $wRx \Vdash A$  and x is not an immediate successor of w:

Let  $x_i$  be the immediate successor of w, a predecessor of x. Then  $xS_{x_i}y \Vdash B$ . Define  $xS_wy$ .

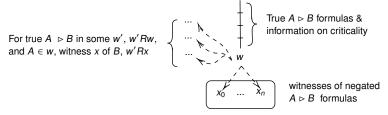


#### **IL**M

- ▶ Whenever  $wRuS_wvRz$ , ensure uRz. Essentially  $u \subseteq_{\square} v$ .
- ► For IL, ILW, and (in some sense) ILP, each piece of model required a polynomial (in fact linear) amount of worlds.
- ► Can this be done with **IL**M?

#### **IL**M

► Instead, here we can use the "naive" approach.



- Principle M is just strong enough to make this viable:
  - ▶ With  $\neg(A \triangleright B) \in w'$ , try obtaining A in a B-critical cone.
  - ▶ With  $A \triangleright B \in w'Rw$  and  $A \in w$ , either reuse an available witness x (if any), or create a new world.
- ► At most  $n = |\Gamma|$  boxed formulas. At most n calls resulting in reusable worlds. At most n level decreases. So, the maximal depth of a call tree is  $n^3$ .

#### Thank you.

Implementations (to be updated):
https://github.com/luka-mikec/provability\_sat

#### Previous work:



L. Mikec, F. Pakhomov, M. Vuković. Complexity of the interpretability logic **IL**. Logic Journal of the IGPL, 2018.

This work has been supported by the Croatian Science Foundation, grants UIP-05-2017-9219 and IP-01-2018-7459.